

New Features in 2.5.3

Sound

- Improved Powerchords so no overlaps of notes can happen anymore. Sounds a lot cleaner, meaner and overall more realistic.

Convenience

- The Humanise feature has been expanded a bit. Now it also adds small random-values to the incoming velocity. Great if you e.g. use the Dynamics parameter or the Velocity->Damping feature.

Fixes

- Fixed the "ModWheel -> damping" behaviour. It was broken and wrapped around to anguishing levels.